

Subject	Design and Technology
Term	Rotation
Duration (Approx)	16 Weeks
Module	D&T

Skills and concepts to be developed and assessed (linking to identified AOs)

- Design processes
- Safe and accurate use of tools and equipment
- Material properties and uses
- Practical work in a number of different materials.

Factual knowledge to be taught and assessed (including subject specific vocabulary).

- The 6 R's and sustainability
- Selecting the right tools for the intended use.
- How to evaluate design work, using subject specific vocabulary.

Formative Assessment/key piece of work prior to end of unit:

In this module we will be assessing the following:

- Designing skills - explore
- Making skills - create
- Evaluating – evaluate

This will be through self-assessment, peer-assessment and teacher assessment.

Summative Assessment:

All KS3 D&T projects are formally assessed at the end of each unit when an overall judgment will be made.



Building Retention: What prior learning must be built upon/revisited and how will it be assessed?

- The module will develop the skills that pupils will have had some experience of previously at school. However, no prior knowledge is required for a pupil to fully access the course.

Spelling-Punctuation-Grammar How will you promote high standards within this module?

- Written work is checked and corrected using school policy and literacy codes.
- Work will adhere to the school and department policy for presentation.
- Homework policy is used in order to set appropriate homework.

Link forward: where next for the learning?

- After this module pupil will move on to a food module.
- Because D&T is one subject the systems pupils experience across each module will be seen again in subsequent modules even though the focus areas will be different.